DA
DA
DA
DA
DA
DASH
WHOOSH
WHAT THE...

Solo Leveling

Art · DUBU(REDICE STUDIO)
Original Novel · Chugong
Story · h-goon

69

STAB
CLANG

SLASH

DA
DA
DA
DASH

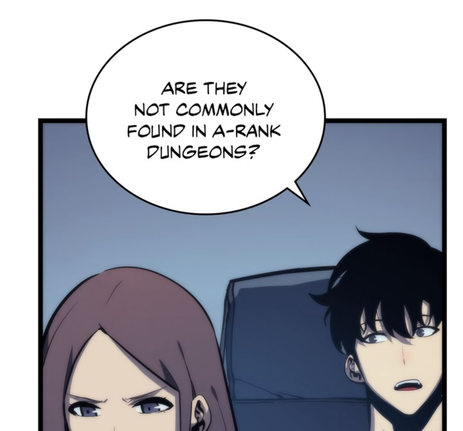
LEAP

SLASH
GET DOWN!
WOOOOM

FWOOOSH

THUD

WHAT'S GOING ON?
WHY ARE THERE JACKALS IN AN A-RANK DUNGEON?


ARE THEY NOT COMMONLY FOUND IN A-RANK DUNGEONS?

THAT'S NOT IT...
DUNGEON JACKALS ARE C-RANK MAGIC BEASTS.
THEY'RE TOO WEAK TO SURVIVE IN A-RANK DUNGEONS BECAUSE THEY'RE LOW ON THE FOOD CHAIN.
THEY USUALLY FALL PREY TO STRONGER BEASTS, MEANING THEIR POPULATION CAN'T BE SUSTAINED...
THERE AREN'T ANY BEASTS IN HERE THAT JACKALS CAN HUNT.
WITH NO FOOD SOURCE AVAILABLE, IT'S IMPOSSIBLE FOR LOW-RANKING BEASTS LIKE THEM TO SURVIVE.

LEASH MARKS?
THESE AREN'T JUST JACKALS.

THEY WERE DOMESTICATED BY SOMEONE.

SO SOMEONE LEFT THESE BEASTS ALIVE ON PURPOSE, TO USE THEM AS HUNTING DOGS.

IT'S A BEAST THAT'S SMART ENOUGH TO LET ITS HUNTING DOGS OFF THEIR LEASHES...

A BEAST WITH INTELLIGENCE, NO MATTER WHAT THEIR SPECIES, IS NEVER AN EASY OPPONENT.

PERHAPS...

...MY GUT FEELING WAS RIGHT AFTER ALL.

THE BIG GUYS ARE COMING!

BOOM

OH, MY GOD...!

HIGH ORCS?!
WAIT, WHY ARE THERE HIGH ORCS HERE?!

ROOAR

쉬이이익

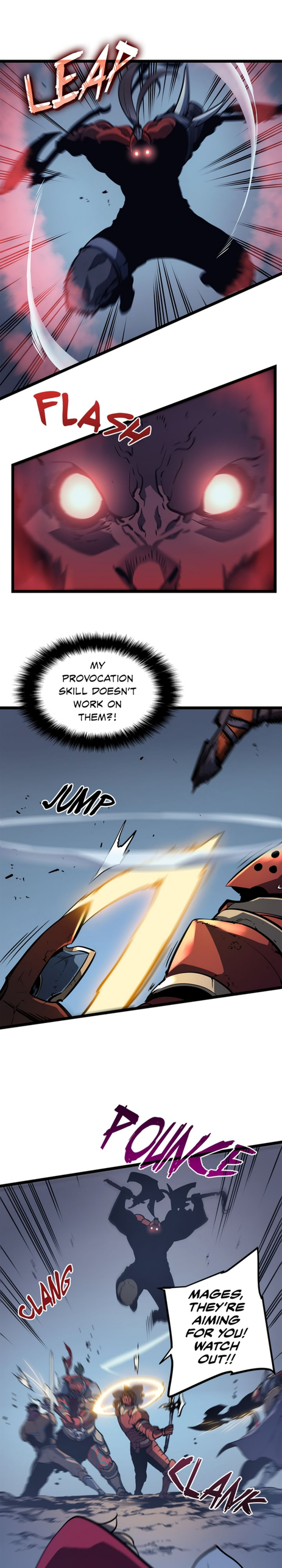
WHOOSH
WHOOSH

KA BOOM
CLANK

THEIR STRENGTH IS INCREDIBLE!
WOOM
JUMP

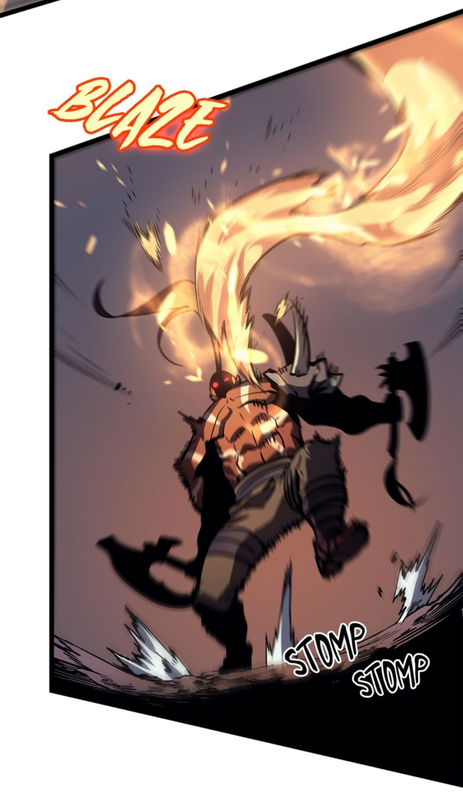
CLANG

HUP!


LEAP
FLASH
MY PROVOCATION SKILL DOESN'T WORK ON THEM?!
JUMP
POUNCE
CLANG
MAGES, THEY'RE AIMING FOR YOU! WATCH OUT!!
CLANK

WE
WON'T GO DOWN
WITHOUT A FIGHT!
DON'T WORRY
ABOUT US!
SPARK!

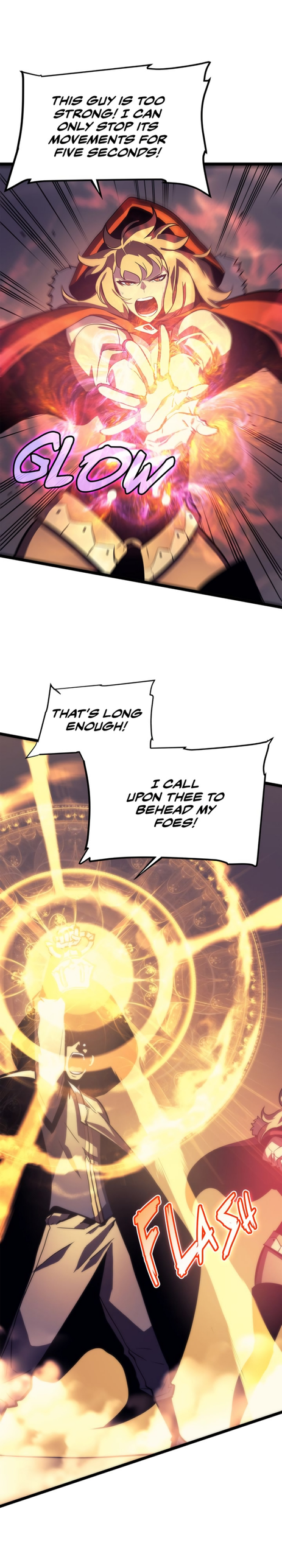
BOOM
BOOM
BOOM


BLAZE
STOMP
STOMP

DASH

MY ATTACKS AREN'T WORKING!
THEY'RE IMMUNE TO MAGIC SPELLS!

HALT
VMMMM


THIS GUY IS TOO STRONG! I CAN ONLY STOP ITS MOVEMENTS FOR FIVE SECONDS!
GLOW
THAT'S LONG ENOUGH!
I CALL UPON THEE TO BEHEAD MY FOES!
FLASH

I CAN SUMMON UP TO TWO BEASTS!
EVEN IF I SUMMON JUST ONE, IT'LL BE AS STRONG AS AN A-RANK HUNTER!
CLANG
SNAP

BUT ONCE I SUMMON A BEAST, I CAN'T USE MY OTHER MAGIC SPELLS,

AND IF THEY TAKE ANY DAMAGE, I'LL RUN OUT OF MANA. THAT'S WHY I'VE BEEN SAVING THIS AS A LAST RESORT!

MY MANA IS ALREADY RUNNING LOW...!

CRAP.. IF I SUMMON ANOTHER ONE, I'LL BE ALL OUT OF OPTIONS!

TANKS, WHAT ARE YOU DOING?! HURRY UP AND PROTECT OUR DEFENSE LINE!
WHIRR

MY PROVOCATION SKILL ISN'T WORKING! NONE OF MY SKILLS HAVE ANY EFFECT!
HEAL ME! HEAL ME!!
GRAB
STRUGGLE
STRUGGLE
H, HURRY!!

WE'RE OUTNUMBERED!
WE'LL BE AT A DISADVANTAGE IF THEY SURROUND US FROM ALL SIDES!
WE NEED TO FORM SEPARATE GROUPS! SPLIT UP INTO CLUSTERS OF THREE!
ALTHOUGH THIS IS AN A-RANK GATE, I DIDN'T THINK WE'D HAVE TO TAKE ON OVER 20 HIGH ORCS AT ONCE!
TODAY'S DUNGEON WASN'T SUPPOSED TO BE THIS DIFFICULT, ACCORDING TO THE ASSOCIATION'S ASSESSMENT! DAMN IT!

HIGH ORCS ARE DIFFERENT FROM ORDINARY ONES!

THEY'RE THE STRONGEST TYPES OF ORCS!

A SINGLE HIGH ORC IS AS STRONG AS AN A-RANK HUNTER, BUT WE'RE FACING AN ENTIRE ARMY OF THEM!

THERE ARE 22 IN TOTAL, WHICH MEANS THIS IS A BATTLE BETWEEN 17 HUNTERS AND 22 HIGH ORCS.

WE'RE NOT JUST LACKING IN NUMBERS. OUR B-RANK HUNTERS AREN'T STRONG ENOUGH TO TAKE ON THESE BEASTS!

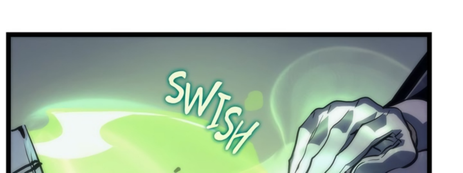
ALTHOUGH OUR A-RANK HUNTERS ARE PROBABLY STRONGER THAN THESE HIGH ORCS, WE'LL BE PUT AT A FURTHER DISADVANTAGE IF ANY OF OUR B-RANK HUNTERS DIE!
WE HAVE NO CHOICE!
THERE WILL BE SACRIFICES MADE.
BUT... PLEASE DON'T DIE, EVERYONE!
SLICE

GET BACK!

KETUNG

VWOOM

HANG IN THERE...


SWISH

SWISH

SWOOSH

GRRR

OH, NO!
IT'S STILL ALIVE!

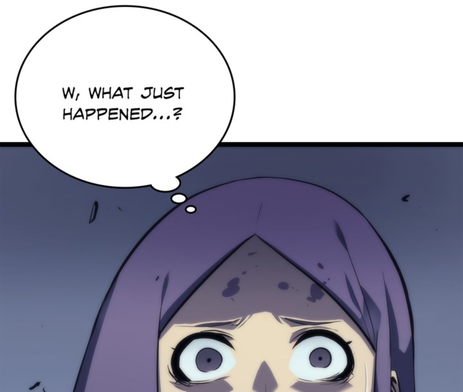
VWOOM

FSHHH

...
GLANCE
URGH...
KEGH...!

KRAAK

FLOP


W, WHAT JUST HAPPENED...?

To Be Continued...

D&C WEBTOON

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